



ORANGE PLAYER 01

NAME:

SCORE:



HEAD

BASELINE

Learning to take balls on the rise.

① ② ③

Recognizes opponents' weaknesses.

① ② ③

Changes speed of rallies for offense and defense.

① ② ③

SERVE/RETURN

Developing basic routine before serve.

① ② ③

Can serve to three spots—wide/body/T—on deuce and ad courts.

① ② ③

Attacks weak second serve on the rise and comes to net.

① ② ③

TRANSITION

Can hit swing volley on high, midcourt balls.

① ② ③

Plays deep volley and short-angle volley with spin.

① ② ③

Able to hit overhead from service line while controlling direction.

① ② ③

FEET

Split-steps on opponent's contact.

① ② ③

Recovers according to location and type of shot.

① ② ③

Lands on front foot after serve and returns to ready position.

① ② ③

Positioned at net (shading) according to location of shot and opponent's position.

① ② ③

Performs drop-step and crossover for overhead movement.

① ② ③

HANDS

Backswing on same side of body.

① ② ③

Consistent toss from inside of front leg.

① ② ③



ORANGE PLAYER 01 CONT'D

NAME:

SCORE:



HEAD

FEET

HANDS

OTHER

Developing topspin and slice lob. (1)(2)(3)

Plays two at net in doubles and communicates with partner. (1)(2)(3)

GAME

Prepares equipment, water and supplies independently. (1)(2)(3)

Able to resolve disputes with opponent. (1)(2)(3)

Identifies opponent's game style and weaknesses. (1)(2)(3)

TRANSITION

Angles high volley and hits low volley deep. (1)(2)(3)

OTHER

Lobs over net player and passes down the line. (1)(2)(3)

GAME

Scores short set using ad or no-ad scoring. (1)(2)(3)